



Disney
HIGH SCHOOL MUSICAL 3
SENIOR YEAR
DANCE

EVERYONE
E
CONTENT RATED BY
ESRB



⚠ WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
 - Avoid large screen televisions. Use the smallest television screen available.
 - Avoid prolonged use of the PlayStation®2 system. Take a 15-minute break during each hour of play.
 - Avoid playing when you are tired or need sleep.
-

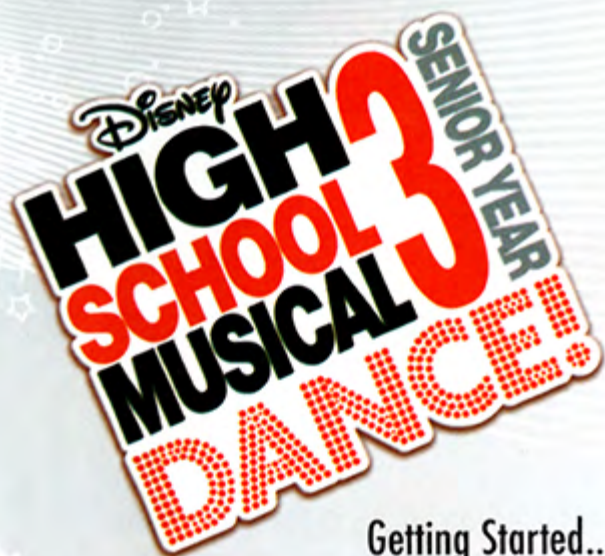
Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION®2 FORMAT DISC:

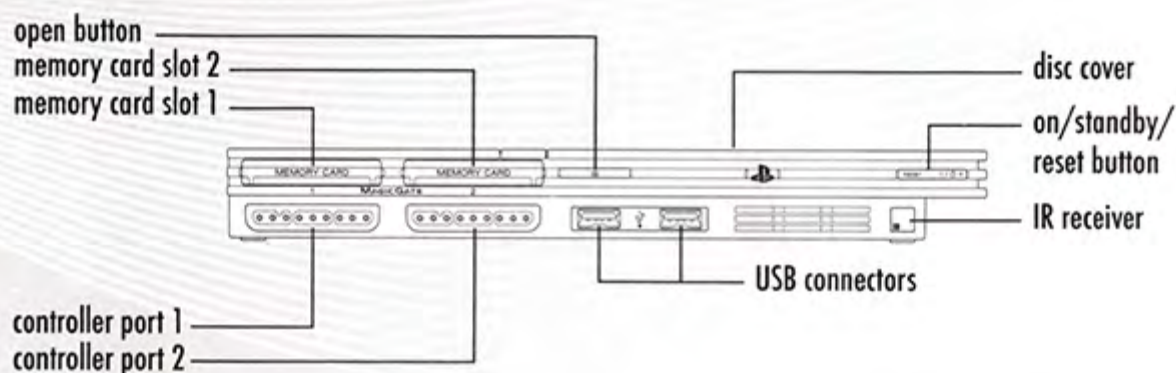
- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



Disney
HIGH SCHOOL MUSICAL 3
SENIOR YEAR
MUSICAL DANCE!

Getting Started.....	2
Starting Up	3
Introduction	5
Controls	6
Main Menu.....	7
One Player	9
One Player Tutorial	12
Two Player	15
Two Player Tutorial.....	16
Profiles, Options & Extras.....	17
Dance Pad.....	18
Customer Support Information	20
Limited Warranty	21

Getting Started



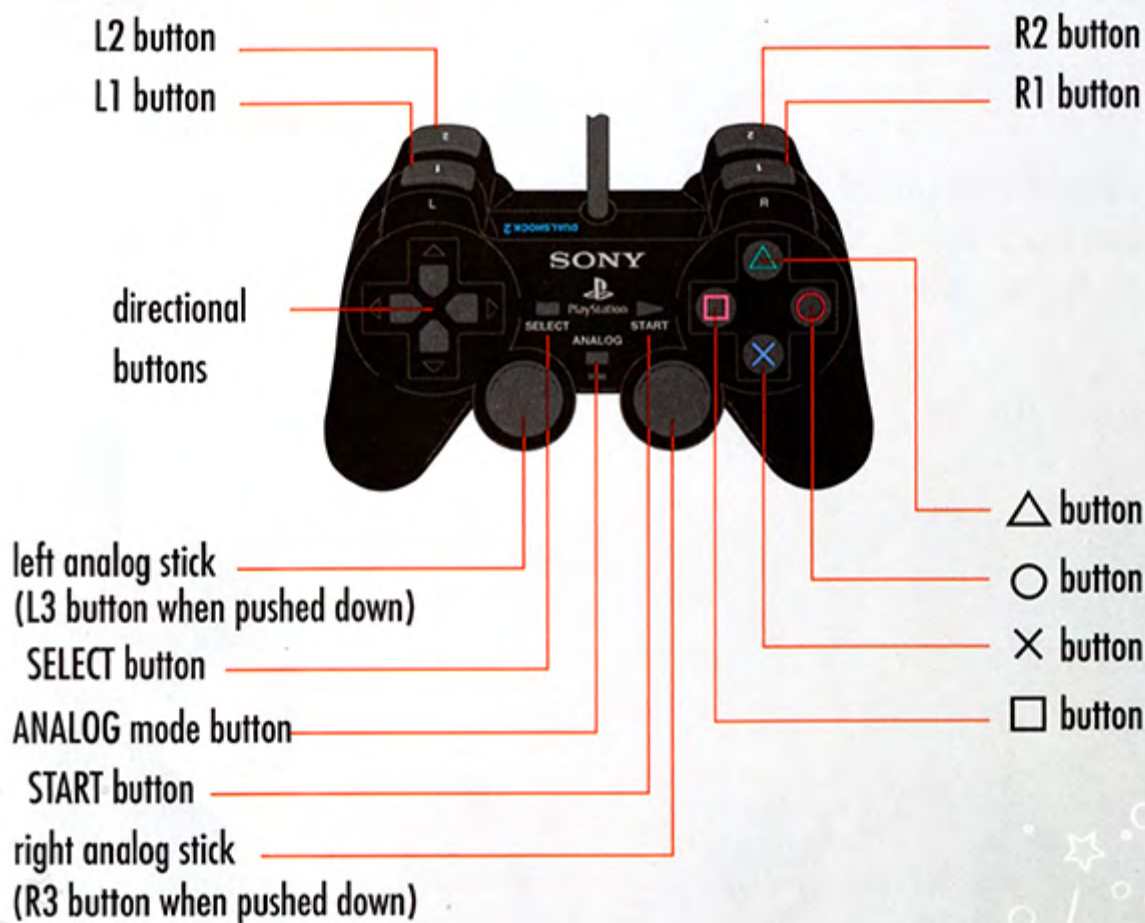
★ Set up your PlayStation^{®2} computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the *Disney High School Musical 3: Senior Year Dance!* disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation^{®2})

To save game settings and progress, insert a memory card (8MB)(for PlayStation^{®2}) into MEMORY CARD slot 1 of your PlayStation^{®2} system. You can load saved game data from the same memory card (8MB)(for PlayStation^{®2}) or any memory card (8MB)(for PlayStation^{®2}) containing previously saved games.



DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



HSM

Introduction

Senior Year is here and the time has come for the East High Wildcats to show what they've got in *Disney High School Musical 3: Senior Year Dance!* Graduation day is fast approaching and the Wildcats will soon be headed their separate ways. This could be the last chance for Troy, Gabriella, Sharpay, Ryan, Chad and Taylor to make their dreams come true together.

Dance alongside the stars of *East High Senior Class* and prove you have what it takes to be a Wildcat! Move to the rhythm of songs from the latest hit movie or choose your favorites from the first two movies. Get ready to dance!





Controls

Dance Pad

High School Musical 3: Senior Year Dance! can be played using a **High School Musical Dance Pad** or any PlayStation®2 compatible dance pad.



Menu Controls

Setting up your next dance routine couldn't be easier! Just use **left analog stick** or the **↑** and **↓** **arrows** on your dance pad, to highlight a menu option, then press the **X** **button** to select it.

left analog stick or

- ↑, ↓ arrows on dance pad**.....Highlight a menu option
- X button**.....Select the highlighted option
- O button**.....Cancel/return to previous screen

In-Game Controls

Press the **START** **button** to pause the game and bring up the pause menu.

Pause Menu

- Resume
- Options
- Restart
- Quit

- Exit the Pause menu and resume the game
- Adjust audio options
- Restart the current song from the beginning
- Return to the Main Menu

Main Menu

One Player

Customize your character, choose your favorite songs, and track your progress.

Two Players

Play with or against a friend.

Options

Adjust volume, autosave, and screen lag features.

Extras

Watch behind-the-scenes footage and cast interviews or check out the credits.



EHS



One Player

- Dance!** Choose to play as one of your favorite Wildcat characters and dance your way up through the set lists.
- Create a Wildcat** Customize outfits and accessories for your favorite characters or create your own Wildcat.
- East High Yearbook** Browse the East High Yearbook to view career and song stats for your personal profile.
- Tutorial** Follow along with simple tutorials.
- Manage Profile** Create a new profile, save your current game or load a current profile.

Two Player Menu

- ★ **Dance-Off** Challenge a friend in a dance competition.
- Dance Duo** Create a dance duo with a friend.
- Create a Wildcat** Customize outfits and accessories for your favorite characters or create your own Wildcat.
- Dance-Off Tutorial** Learn how to play the Two Player mode.
- Manage Profiles** Create a new profile, save your current game or load a current profile.

Options

Adjust music and sound effects volume, adjust autosave settings, and calibrate video/audio lag.

Extras

Watch special behind-the-scenes footage and check out the credits.



One Player

The first time you play the game you can Manage your Profile and take lessons using the Tutorial. Once you've completed the Tutorial, you can begin dancing!

If you have already completed the Tutorial, you can go straight to dancing by selecting Manage Profile and loading a saved game.

Dance!

Select Dance to get started!



Work your way up through the levels! Choose your difficulty level from either Sophomore, Junior or Senior.

- You can only play as a Senior after successfully graduating the Sophomore and Junior levels.

Select a song from the set list to start dancing!

- Unlock new set lists after you play through 4 songs in each set. Once you've earned extra song set lists, press **← arrow** or **→ arrow** on the dance pad or **DUALSHOCK®2 analog controller** to switch between set lists.

Choose to play as your favorite Wildcat.

- Choose to play as your favorite Wildcat or use a custom character from the *Create a Wildcat* feature (see page 11).

PERSONALITY TEST

Which Wildcat do you have the most in common with? Take a personality test to find out! New tests will be unlocked as you move through the game.



Use the **← arrow** and **→ arrow** on the dance pad during the Personality Test to highlight your answer. Press the **× button** to select.

Create A Wildcat

Choose the name and gender of your character and pick from lots of options for hair, face, clothes and shoes to create your own unique Wildcat.

- Select *Create a Wildcat* from the One Player or Two Player menu.



CHOOSE YOUR WILDCAT

Select from your favorite *High School Musical* characters and customize their hair, clothes and shoes to create exciting looks for them in the game.

East High Yearbook

Browse the East High Yearbook to view Student Records and Song Stats for your personal profile. Press **← arrow** and **→ arrow** on the dance pad or **DUALSHOCK®2 analog controller** from the yearbook contents to view unlocked yearbook photos.

STUDENT RECORD

Check out Student Record to see your Total Score and Play Time, School Credits, Super Star Activated, and Dance Cues Hit.

SONG STATS

Song Stats keeps track of Times Played, Dance Accuracy, High Score and Highest Combo for Sophomore, Junior and Senior Level for all the songs.



One Player Tutorial

Manage Profile

Create a new profile, save your current game or load a saved game.

- Manage your profile in One Player and Two Player game modes.

Add to your profile by adding your own dancers in Create a Wildcat.

Tutorial

Be a star! Follow along with simple tutorials to find out how to follow the dance cues and do special moves!

BASIC

- ★ If you are using a **DUALSHOCK®2 analog controller**, use the **↑, ↓, ←, →** directional buttons and **○, ×, △, □** buttons to control the game.

If you are using a dance pad, make sure there is plenty of open space to dance!

The Dance Ring appears as a set of four blue bumpers at the top, bottom, left, and right of the screen. Each bumper corresponds to one of the **directional buttons** on the **DUALSHOCK®2 analog controller** or the arrows on the dance pad.

DANCE CUES

Get ready as green and purple dance cues appear in the center of the blue Dance Ring, moving toward the edges of the Dance Ring. Use the **DUALSHOCK®2 analog controller** or the dance pad to step in the correct direction just as the dance cues overlap with the Dance Ring.

DOUBLE CUES

When two pink dance cues move simultaneously in opposite directions toward the edge of the Dance Ring, step in both directions just as the dance cues overlap the Dance Ring! If you are using a **DUALSHOCK®2 analog controller**, use the **↑, ↓, ←, →** directional buttons for one dance cue, and the **○, ×, △, □** buttons for the other dance cue. If you are using a dance pad, hop so that you step on the two corresponding arrows.



HOLD CUES

Hold it! When longer dance cues appear, step in the direction shown just as the cue begins to overlap the Dance Ring. To get a perfect strike, hold the step still while the dance cue moves across the Dance Ring.



SUPER STAR

You can be a Super Star! Keep earning points to build up your Star Meter at the bottom center of the Dance Ring. Press the **L1** and **R1** buttons or the **L2** and **R2** buttons simultaneously on the **DUALSHOCK®2 analog controller** or step on the **O** and **X** buttons simultaneously on your dance pad to fill your meter. As soon as the Star Meter is full to see fireworks and new cue colors and other special effects in Super Star mode.

- Every step in Super Star mode earns double points!
- Activate Super Star mode every chance you get.
You might find a special surprise!

GRADE

★ Prove that you are worthy of being called a Wildcat! Ms. Darbus will hand out your Report Card at the end of each song. Try your hardest to live up to her high standards!

Each perfect strike on the Dance Ring adds to your score.

Consecutive steps add to your score multiplier, allowing you to score points even more quickly.

Most Likely To
SUCCEED

Two Player

It's fun to dance together! Compete against a friend in a Dance-Off or perform together in a Dance Duo.

Dance-Off

Play against a friend in a dance competition for the highest score. In Dance-Off mode, player one follows orange dance cues and player two dances to purple dance cues. Both players dance together to the gold dance cues.



Dance Duo

Partner with a friend to form a Dance Duo! Work together to get a high score!

- Both players follow the dance cues on-screen.



Two Player Tutorial

Dance-Off Tutorial

BASIC

If you are using **DUALSHOCK®2 analog controllers**, use the **↑, ↓, ←, →** directional buttons and **○, ×, △, □** buttons to control the game.

If you are using dance pads, make sure there is plenty of open space to dance!

EARN BLOCKER

Stay in rhythm and keep earning points to fill your Blocker Meter. Once it's completely full, press the **L1** and **R1** buttons or the **L2** and **R2** simultaneously on the **DUALSHOCK®2 analog controller** or step on the **○** and **×** buttons simultaneously on your dance pad to trigger your Blocker and freeze the other player. Keep dancing and earning points while your opponent struggles to shake free!

STOMP OUT BLOCKER

Stomp it out! If you've been blocked by your opponent, press or step rapidly in any two different directions until you are free and continue dancing to earn points.



Profiles, Options & Extras

Profiles

Refer to page 12 to learn how to manage your profile.

Choose Your Wildcat

Select from your favorite *High School Musical* characters and customize their hair, clothes and shoes to create exciting looks for them in the game.

Options

From the Options menu you can adjust Music and SFX Volume and change Auto Save and Lag Offset settings.



Extras

Watch special behind-the-scenes footage and check out the credits in the Extras section!

Most Likely To
SUCCEED



Dance Pad

USING THE HIGH SCHOOL MUSICAL DANCE PAD CONTROLLER:

⚠ CAUTION: PLEASE READ BEFORE PLAYING

Please read the manual included with the High School Musical Dance Pad Controller in addition to this manual before use.

The High School Musical Dance Pad Controller should be used with care to avoid injury. Disney will not be liable from injuries resulting from improper use of the dance pad controller.

Bare feet should be used to operate the High School Musical Dance Pad Controller. Do not use with shoes or stocking feet.

Persons with heart and respiratory problems, physical impairments (such as but not limited to, back, joint, foot, musculature, and circulatory problems) that limit physical activity, are pregnant, or have been advised by their physician to limit physical activity should not use the High School Musical Dance Pad Controller.

Persons under the influence of alcohol or drugs that could impair a person's sense of balance, should not use the High School Musical Dance Pad Controller.

The High School Musical Dance Pad Controller should be used on a clean, flat surface. Do not use the High School Musical Dance Pad Controller on concrete, rock or any surface with sharp or abrasive objects.

Remove furniture or other objects in proximity to the High School Musical Dance Pad Controller and use it in an area with plenty of space, away from walls or windows.

Keep the High School Musical Dance Pad Controller away from an open flame and other heat sources.

Do not use the High School Musical Dance Pad Controller on a wet surface.

Small children should be monitored at all times when using the High School Musical Dance Mat Controller.

The cord for the High School Musical Dance Pad Controller should be placed properly to avoid the risk of tripping people.

If two High School Musical Dance Pad Controllers are being used, make sure that the controllers are far enough apart to avoid injury to players.

When the High School Musical Dance Pad Controller is not in use, it should be removed from the playing area and stored properly.

The High School Musical Dance Pad Controller is a delicate piece of machinery. Do not dismantle, modify or intentionally abuse the High School Musical Dance Pad Controller.

Such actions can void your warranty.

Audio and video disruptions may occur during game play due to floor vibrations. Adjust the location of the High School Musical Dance Pad Controller to correct this problem.

Please do not play the game at times when the noise or vibrations may disturb your neighbors.



Disney
The Cheetah Girls
One World

**EXCLUSIVE
MUSICAL
SCENE
& MORE!**

COMING TO  **&** 
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CheetahGirlsDVD.com

Disney
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Original movie

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Walt Disney Studios
HOME ENTERTAINMENT

Customer Support Information

Internet Support

To access support for Disney Interactive Studios on the World Wide Web, point your browser to www.disney.com/videogames and click on "Support" at the top of the page.

Game Hints and Tips

Game hints and tips are available on our Customer Support website. To access Game Hints and Tips on the World Wide Web, point your browser to www.disney.com/videogames and click on "Support" at the top of the page.

Mailing Address

If you wish to write us, our address is: **Disney Interactive Studios Customer Support, 500 South Buena Vista Street, Burbank, CA 91521-9323.**

Telephone Support

You may contact Customer Support at **(866) 252-8108**. If you need additional information, our Customer Support staff for the U.S. and Canada is available Monday through Friday from 8:30 a.m. to 5:30 p.m. (Pacific Time).

TTY/TDD Users

Please contact us by telephone through your local relay service. Customer Support staff for TTY/TDD users is available Monday through Friday 8:30 a.m. to 5:30 p.m. (Pacific Time). Our toll free number is **(866) 252-8108**.



Limited Warranty

Publisher warrants the recording medium on which the software is recorded to be free from defects in materials and workmanship under normal use for a period of ninety (90) days from the date of purchase as evidenced by a copy of the sales receipt or packing slip. Publisher's entire liability and your exclusive remedy will be replacement of the defective recording medium(s) or refund of the purchase price (at publisher's election) upon return of the software to publisher with a copy of your proof of purchase. Publisher will have no responsibility to replace a recording medium damaged by accident, abuse or misapplication. Any implied warranties and/or conditions on the recording medium, including the implied warranties and/or conditions of merchantability and fitness for a particular purpose, are limited in duration to ninety (90) days from the date of purchase or delivery. This warranty gives you specific legal rights, and you may also have other rights which vary from jurisdiction to jurisdiction. You expressly acknowledge and agree that use of the software is at your sole risk. The software and related documentation are provided "as is" and without warranties and/or conditions of any kind either express or implied. Publisher expressly disclaims all warranties and/or conditions, express or implied, with respect to the software and related documentation, including, but not limited to, the implied warranties and/or conditions of merchantability and fitness for a particular purpose. Publisher does not warrant that the functions contained in the software will be uninterrupted or error-free, or that defects in the software will be corrected. Furthermore, publisher does not warrant or make any representations regarding the use or the results of the use of the software and related documentation in terms of their correctness, accuracy, reliability, or otherwise. The limitations of liabilities described in this section also apply to the third party suppliers of materials used in the software. No oral or written information or advice by publisher or an authorized representative of publisher shall create warranties and/or conditions or in any way increase the scope of this limited warranty. You (and not publisher) assume the entire cost of all necessary servicing, repair or correction. Some jurisdictions do not allow the exclusion of implied warranties, so the above exclusion may not apply to you. Under no circumstances, including negligence, shall publisher be liable for any indirect, incidental, special or consequential damages that result from the use of, or the inability to use, the software or related documentation, even if publisher or an authorized representative of publisher has been advised of the possibility of such damages. Some jurisdictions do not allow the limitation or exclusion of liability or incidental or consequential damages, so the above limitation or exclusion may not apply to you. In no event shall publisher's total liability to you for all damages, losses, and causes of action [whether in contract, tort (including negligence) or otherwise] exceed the amount paid by you for the software. If you need to replace a user-damaged game disc, please call the number listed under telephone support. There is a \$20.00 fee to replace a user-damaged game disc.

CHAD

Gabriella

Troy

Disney
HIGH SCHOOL MUSICAL
3 SENIOR YEAR
DANCE

Sharpay

Ryan

Taylor



Disney Interactive Studios
 500 S. Buena Vista St., Burbank, CA 91521

